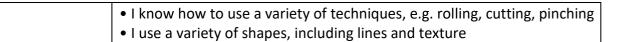
Art and Design Subject Content and Key Assessment Criteria

Key Stage 1	
Pupils should be taught:	 To use a range of materials creatively to design and make products To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
	Key Assessment Criteria
Year 1	 I name the primary and secondary colours. I know how to mix primary colours to make secondary colours I know how to add white and black to alter tints and shades I experiment with different brushes (including brushstrokes) and other painting tools I know how to show pattern by weaving I know how to use a dyeing technique to alter a textile's colour and pattern I know how to decorate textiles with glue or stitching, to add colour and detail I use a combination of materials that have been cut, torn and glued I know how to sort and arrange materials I know how to add texture by mixing materials I describe what I can see and give an opinion about the work of an artist. I ask questions about a piece of art.
Year 2	I experiment/explore lines using varying media (pencil, crayon, pastel, charcoal, chalk) I continue to explore using the pencil back and forth to improve pencil marks, lines, curves and outlines I know how to create marks for a desired outcome I sketch shapes and objects from observations I am beginning to explain my own mark making bank using the correct terminology e.g. "This is cross-hatching because lines are crossing in two directions. I choose and use three different grades of pencil when drawing." I know how to print with different objects and create marks/prints using a variety of medium e.g. man -made or natural objects I explore mono-printing, e.g. drawing into rolled out paint and then pressing a piece of paper on top I know how to create a clay relief block e.g. to press down onto clay to create a flat surface and to choose objects to press into the block to make impressions I experiment with printing by rotating the block use a variety of natural, recycled and manufactured materials for sculpting, e.g. clay, straw and card



Key Stage 2	
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Pupils should be taught:	 to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] learn about great artists, architects and designers in history.
	Key Assessment Criteria
Year 3	I know how to use varied brush techniques to create shapes, textures, patterns and lines
	 I know how to mix colours effectively using the correct language, e.g. tint, shade, primary and secondary
	I know how to create different textures and effects with paint I develop my weaving and colouring fabric skills further.
	 I select appropriate materials, giving reasons I use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects
	 I develop skills in stitching, cutting and joining; I select colours and materials to create effect, giving reasons for my choices
	 I know how to refine my work to ensure precision I learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage
Year 4	I experiment with showing line, tone and texture with different hardness of pencils
	I know how to use shading to show light and shadow effects
	• I use different materials to draw, e.g. pastels, chalk, felt tips
	I show an awareness of space when drawing I continue to experiment using three colours
	I experiment with press printing e.g. mark making into Styrofoam using sharp pencils
	 I know how to use press printing to create simple patterns I understand collagraph is an example of relief printing e.g sticking string on card, sliced cork on card
	I know how to use a collagraph block to create a print
	• I know how to create repeating patterns using one or more collagraph blocks
	I experiment with creating a 'full drop' repeating pattern
	• I experiment with large scale and collaborative learning (whole class) e.g. colour a piece of fabric before printing
	I know how to cut, make and combine shapes to create recognisable forms

	 I know how to use clay and other malleable materials and practise joining techniques I know how to add materials to a sculpture to create detail
Year 5	I know how to create a colour palette, demonstrating mixing techniques I know how to use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces I experiment with a range of fabrics including non-traditional fabrics I experiment with a range of media by overlapping and layering in order to create texture, effect and colour I know how to add decoration to create effect and to create and arrange accurate patterns I know how to use a range of mixed media I know how to plan and design a collage

Year 6	I know how to use a variety of techniques to add effects, e.g. shadows, reflection, hatching and cross-hatching I know how to depict movement and perspective in drawings I know how to use a variety of tools and select the most appropriate I know how to design and create printing blocks/tiles; I know how to develop techniques in mono, block and relief printing I create and arrange accurate patterns I experiment with lino print using polymer blocks or lino I understand I must cut away from myself using the appropriate tools I know how to create a lino print, experimenting with my own style I explore Batik e.g. using wax or flour paste with a piping bag I know how to create artwork using a range of printmaking techniques I develop myown style using tonal contrast and mixed media I know how to plan and design a sculpture I know how to use tools and materials to carve, add shape and add texture and pattern I develop cutting and joining skills, e.g. using wire, coils, slabs and slip I know how to use materials other than clay to create a 3D sculpture